

A Generalized NPA Moment-SOS Hierarchy and Its Application to Quantum Information Theory

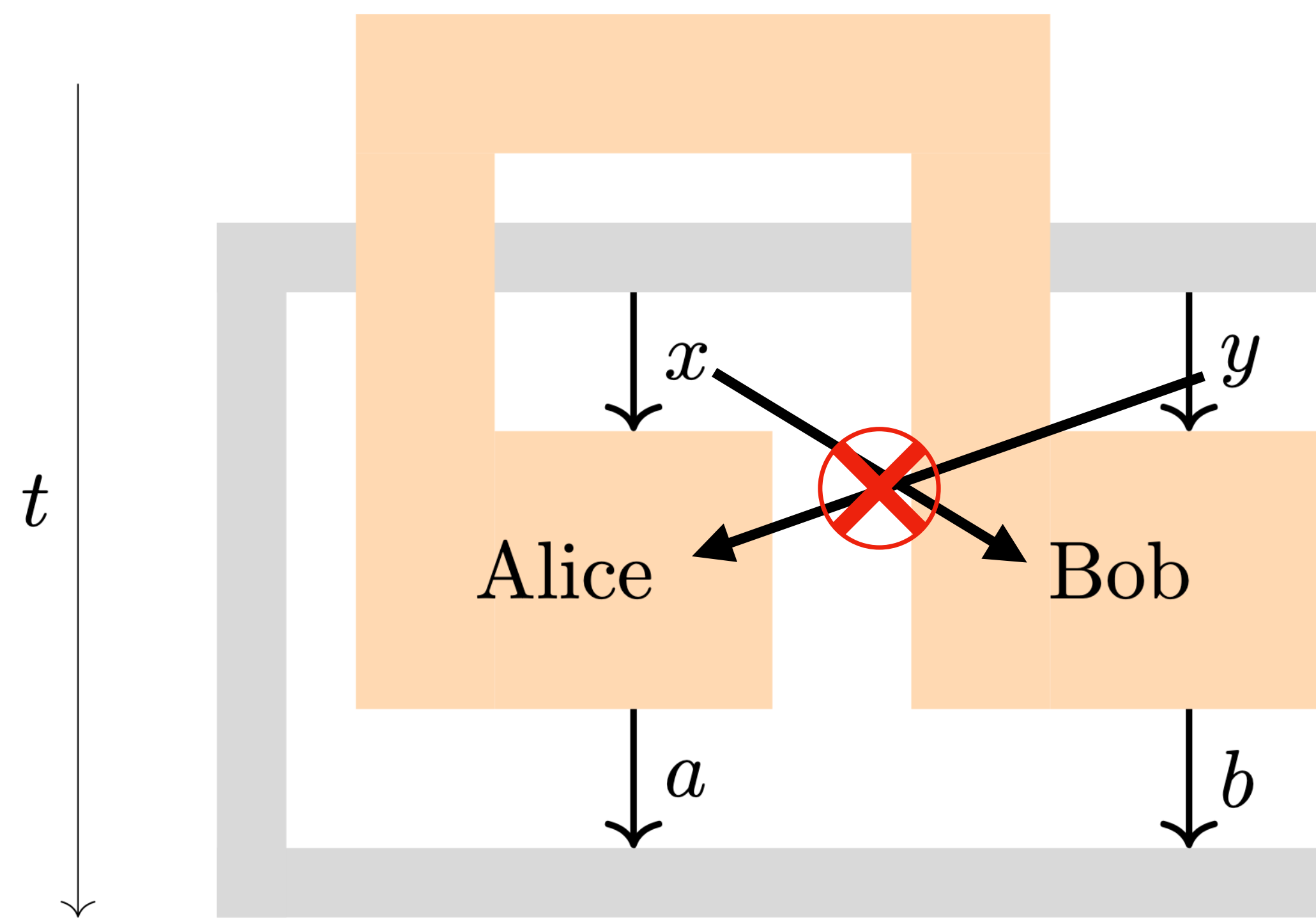
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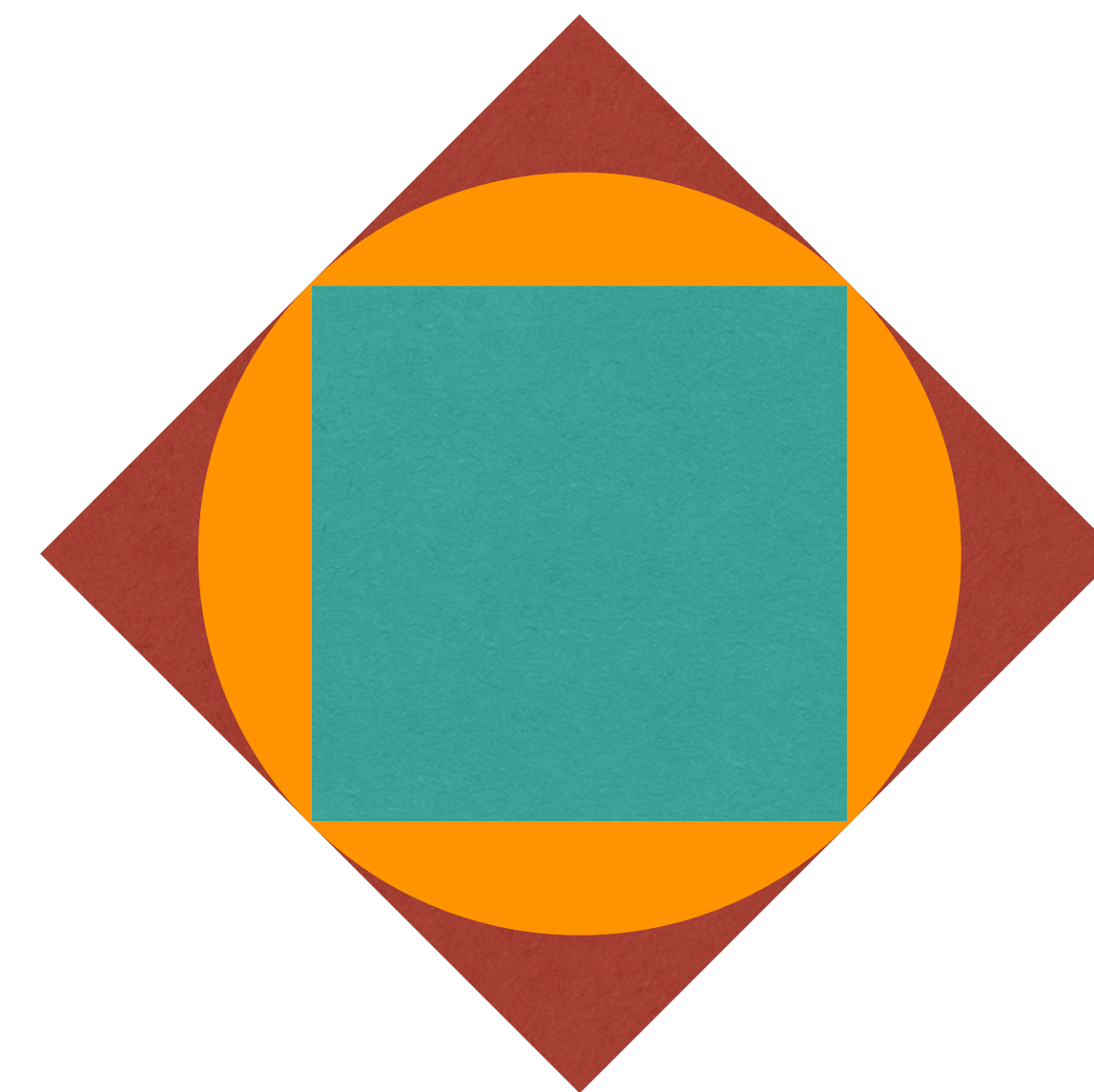
Based on arXiv:2507.17006 & arXiv:2509.25145

with Matilde Baroni, Igor Klep, Dominik Leichtle, Connor Paddock, Marc-Olivier Renou, Simon Schmidt, Ivan Šupić, Lucas Tendick, and Yuming Zhao

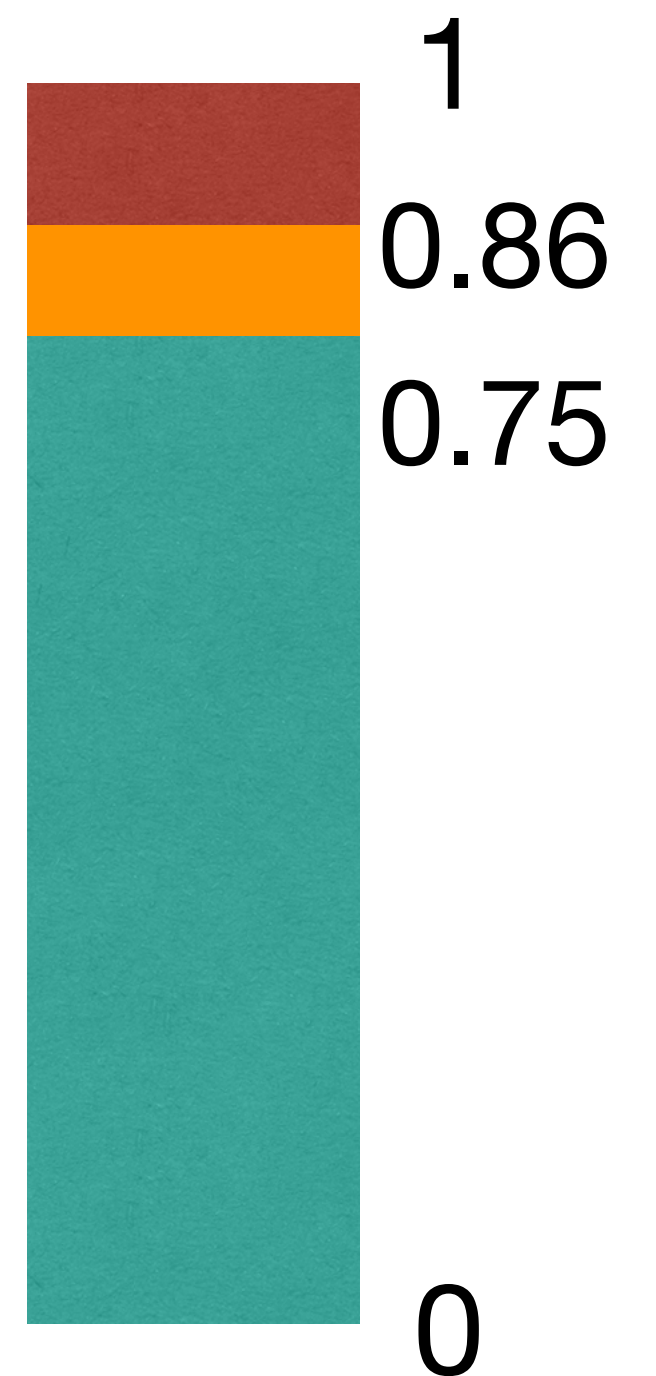
Device-independent non-locality 101



$$\text{CHSH: } a \oplus b = x \cdot y$$

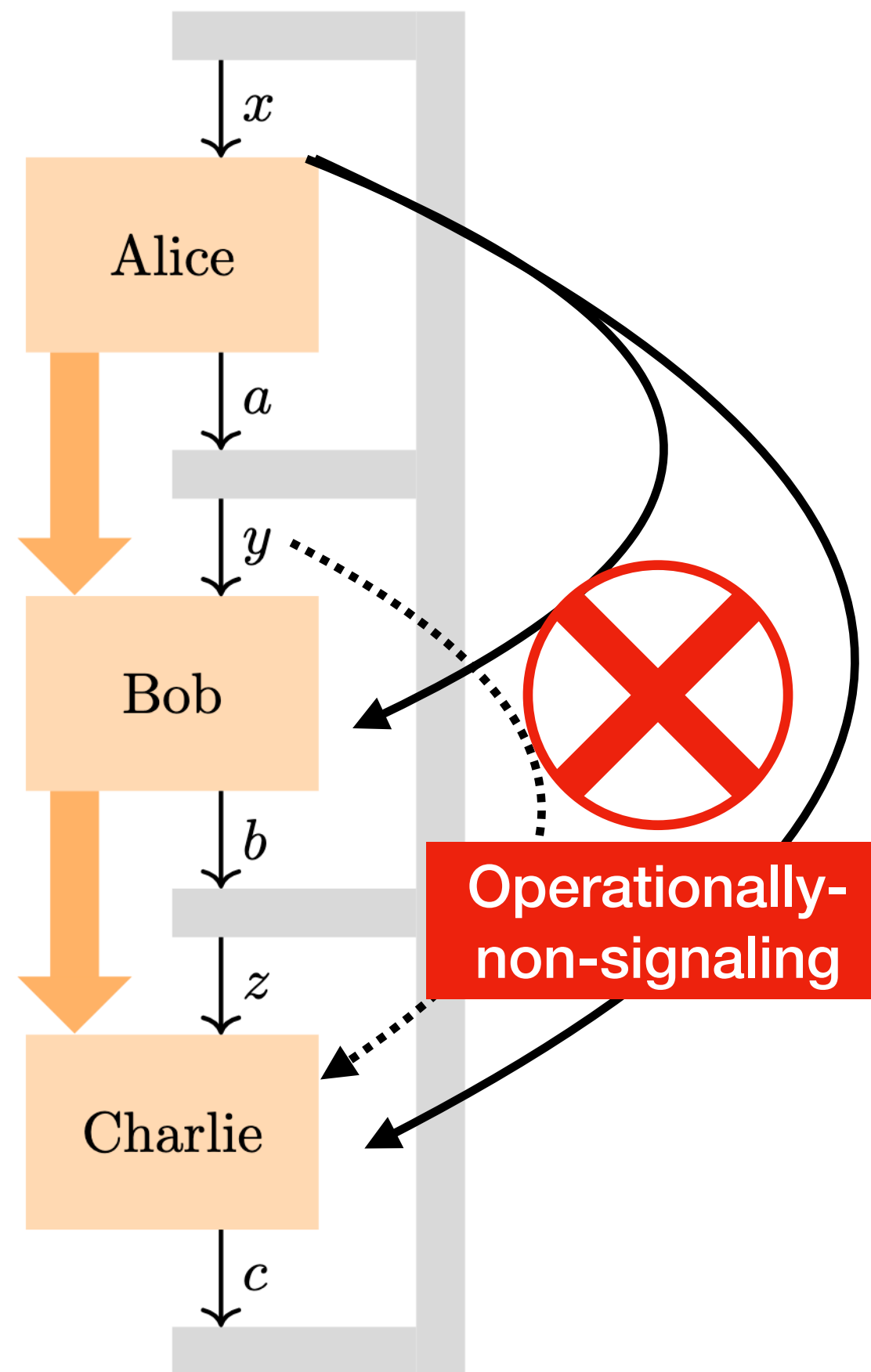
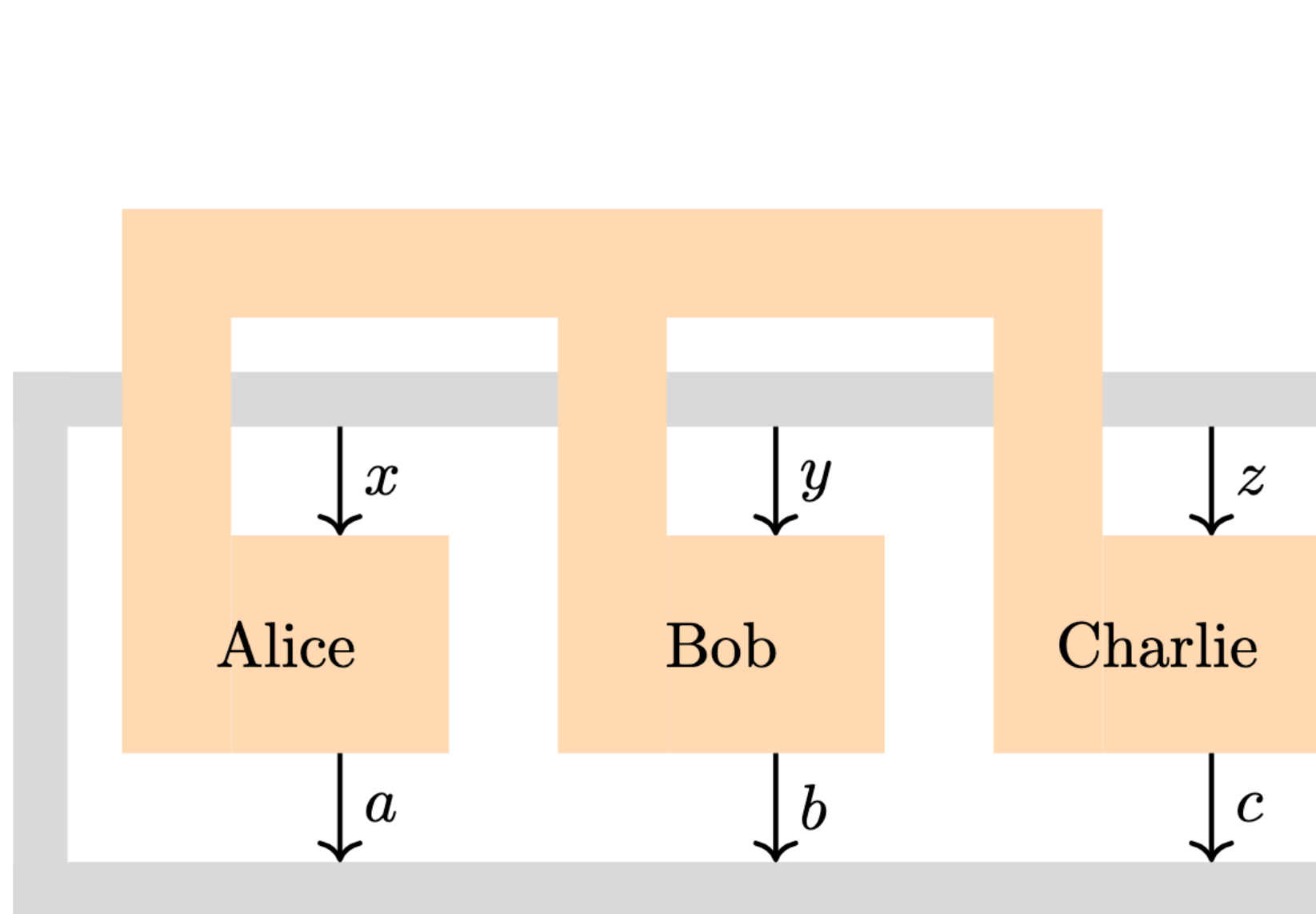


Standard NPA can compute the quantum score



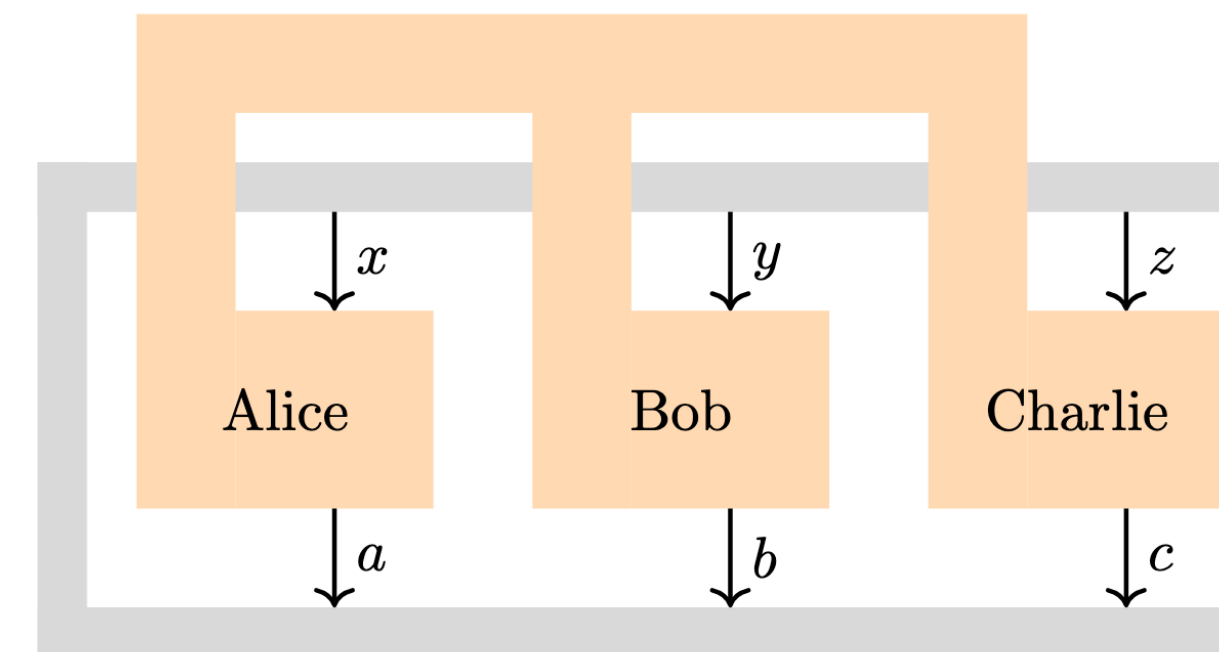
The more nonlocal a physical theory, the higher the score

QIT allows for the sequential scenarios



- Standard NPA only applies to the left
- Goal of the talk: a NPA Moment-SOS hierarchy for the sequential scenario
- Application: open questions in quantum cryptography and QIT

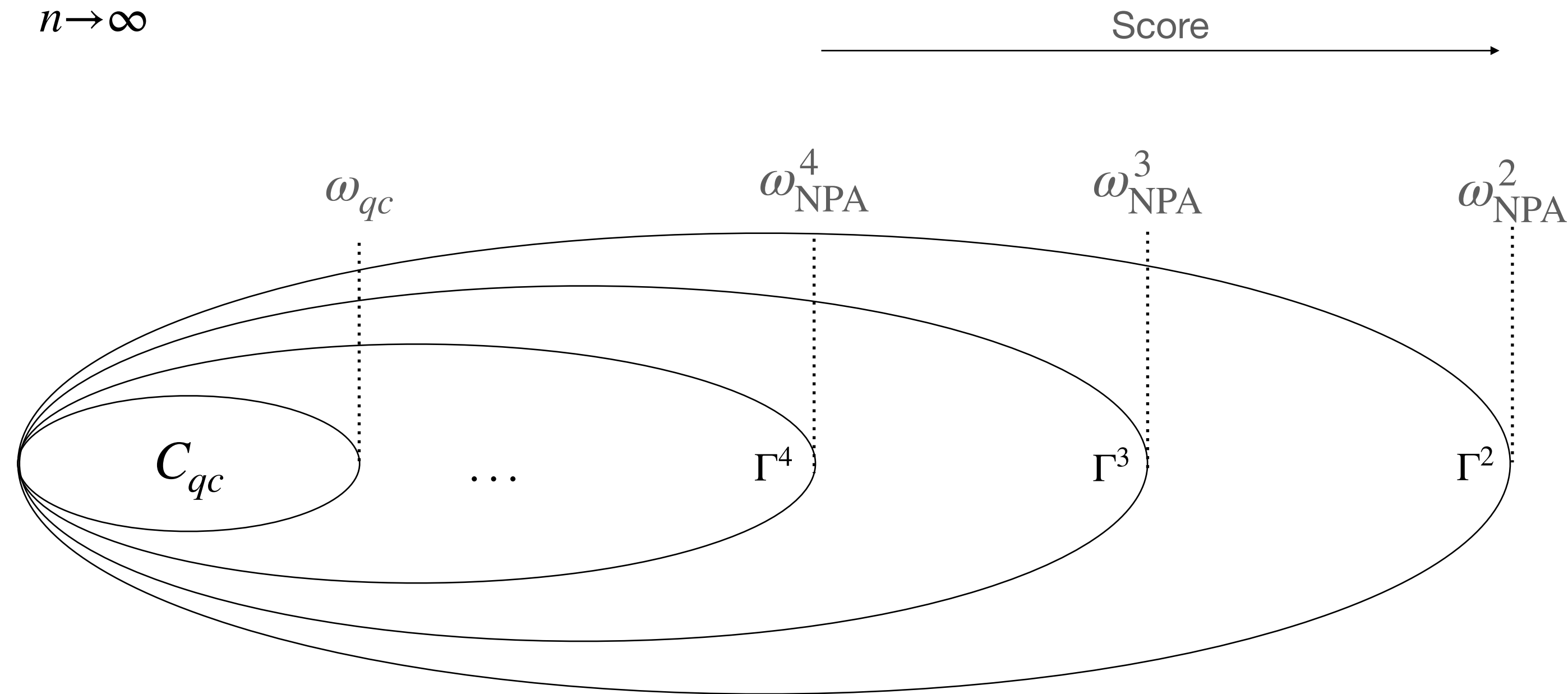
Commuting quantum strategies C_{qc}



- State σ and PVMs $\{A_{a|x}\}, \{B_{b|y}\}, \{C_{c|z}\}$
- Strategy: $p(abc | xyz) = \text{Tr}(\sigma \cdot A_{a|x} B_{b|y} C_{c|z}) \in C_{qc}$
- ω_{qc} = Commuting quantum score = max winning probability with C_{qc}
- Lower bound of ω_{qc} : just try all quantum strategies!
- Upper bound: outer approximation of C_{qc} with NPA hierarchy [NPA08]

A hierarchy of pseudo-quantum strategies

- Will sketch, have sets of pseudo-quantum strategies $\Gamma^n, n \geq 2$, such that $p \in C_{qc} = \lim_{n \rightarrow \infty} \Gamma^n \subset \dots \subset \Gamma^4 \subset \Gamma^3 \subset \Gamma^2$



- Characterizing C_{qc} from the outside
- Computable sequence of upper bounds $\omega_{\text{NPA}}^2 \geq \omega_{\text{NPA}}^3 \geq \omega_{\text{NPA}}^4 \geq \dots \searrow \omega_{qc}$

NPA hierarchy: moment matrix Γ^2

- Suppose we do state/PVMs s.t. have $p(abc | xyz) = \text{Tr}(\sigma A_{a|x} B_{b|y} C_{c|z})$, easy to calculate expectation values: $\text{Tr}(\sigma A_{a|x})$, $\text{Tr}(\sigma A_{a|x}^* C_{c|z})$, $\dots$
- Put them into a moment matrix Γ^2 , indexed by $1, A_{a|x}, A_{a|x} A_{a'|x'}, \dots$ (up to length 2).

$$\begin{array}{c}
 \mathbb{1} \\
 (A_{a|x})^\dagger \\
 (B_{b|y})^\dagger \\
 (C_{c|z})^\dagger \\
 \dots
 \end{array}
 \begin{bmatrix}
 \mathbb{1} & A_{a|x} & B_{b|y} & C_{c|z} & \dots \\
 1 & \text{Tr}(\sigma A_{a|x}) & \text{Tr}(\sigma B_{b|y}) & \text{Tr}(\sigma C_{c|z}) & \dots \\
 \text{Tr}(\sigma A_{a|x}) & \text{Tr}(\sigma A_{a|x} B_{b|y}) & \text{Tr}(\sigma B_{b|y}) & \text{Tr}(\sigma A_{a|x} C_{c|z}) & \dots \\
 \text{Tr}(\sigma B_{b|y}) & \text{Tr}(\sigma B_{b|y} C_{c|z}) & \text{Tr}(\sigma C_{c|z}) & \dots & \dots \\
 \dots & \dots & \dots & \dots & \dots
 \end{bmatrix}$$

- Rule: $\Gamma_{B_{b|y}, B_{b|y}} = \text{Tr}(\sigma B_{b|y}^* B_{b|y}) = \text{Tr}(\sigma B_{b|y}) = \text{Tr}(\sigma \text{Id}^* \cdot B_{b|y}) = \Gamma_{1, B_{b|y}}$

NPA hierarchy: moment matrix Γ^2

- Zoom out to length 2

$$\Gamma_{A_{a|x}B_{b|y},C_{c|z}} = \text{Tr}(\sigma(A_{a|x}B_{b|y})^*C_{c|z}) = \text{Tr}(\sigma A_{a|x}B_{b|y}C_{c|z}) = p(abc|xyz)$$

$$\begin{array}{c} \mathbb{1} \\ (A_{a|x})^\dagger \\ (B_{b|y})^\dagger \\ (C_{c|z})^\dagger \\ (A_{a|x}A_{a'|x'})^\dagger \\ (A_{a|x}B_{b|y})^\dagger \\ \dots \end{array} \begin{bmatrix} \mathbb{1} & A_{a|x} & B_{b|y} & C_{c|z} & A_{a|x}A_{a'|x'} & \dots \\ \mathbf{1} & & & & & \\ & \text{Tr}(\sigma B_{b|y}) & & & & \\ & & \text{Tr}(\sigma A_{a'|x'}A_{a|x}C_{c|z}) & & & \\ & & p(abc|xyz) & & & \\ & & & & & \end{bmatrix}$$

- Γ^2 is positive semidefinite, symmetric, satisfies many linear constraints...
- $p \in \Gamma^2$ pseudo-quantum strategy if such a matrix exists

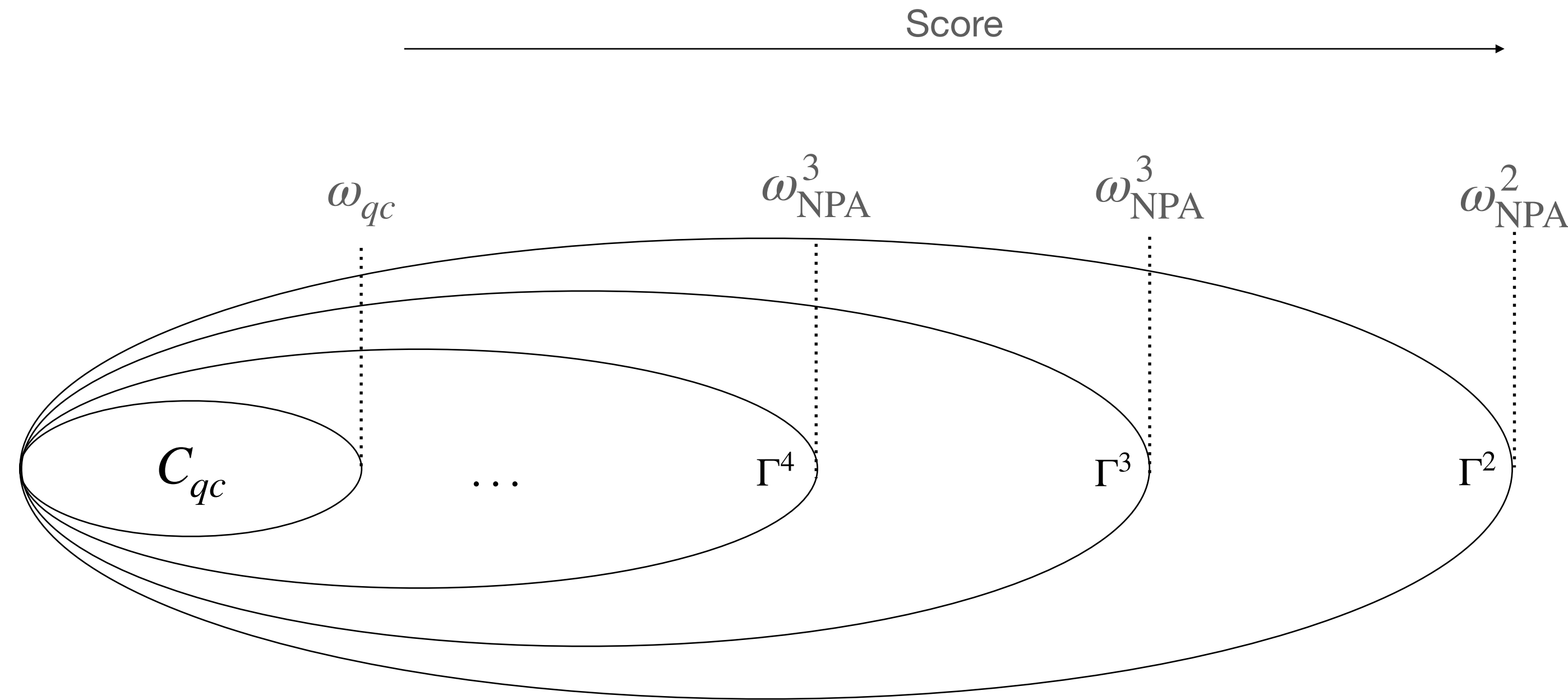
NPA hierarchy: moment matrix Γ^3 and more

- Longer indices, such as $A_{a|x}B_{b|y}C_{c|z}$, of length 3, to get a bigger matrix Γ^3

$$\begin{array}{c}
 \mathbb{1} \\
 (A_{a|x})^\dagger \\
 (B_{b|y})^\dagger \\
 (C_{c|z})^\dagger \\
 (A_{a|x}A_{a'|x'})^\dagger \\
 (A_{a|x}B_{b|y})^\dagger \\
 \dots \\
 (A_{a|x}B_{b|y}C_{c|z})^\dagger \\
 \dots
 \end{array}
 \begin{bmatrix}
 \mathbb{1} & A_{a|x} & B_{b|y} & C_{c|z} & \dots \\
 1 & & & & \\
 & & \text{Tr}(\sigma B_{b|y}) & & \\
 & & & \text{Tr}(\sigma A_{a'|x'} A_{a|x} C_{c|z}) & \\
 & & & p(abc|xyz) & \\
 & & & & \\
 & & & & \\
 \text{Tr}(\sigma A_{a|x} B_{b|y} C_{c|z}) & & & & \\
 & & & &
 \end{bmatrix}$$

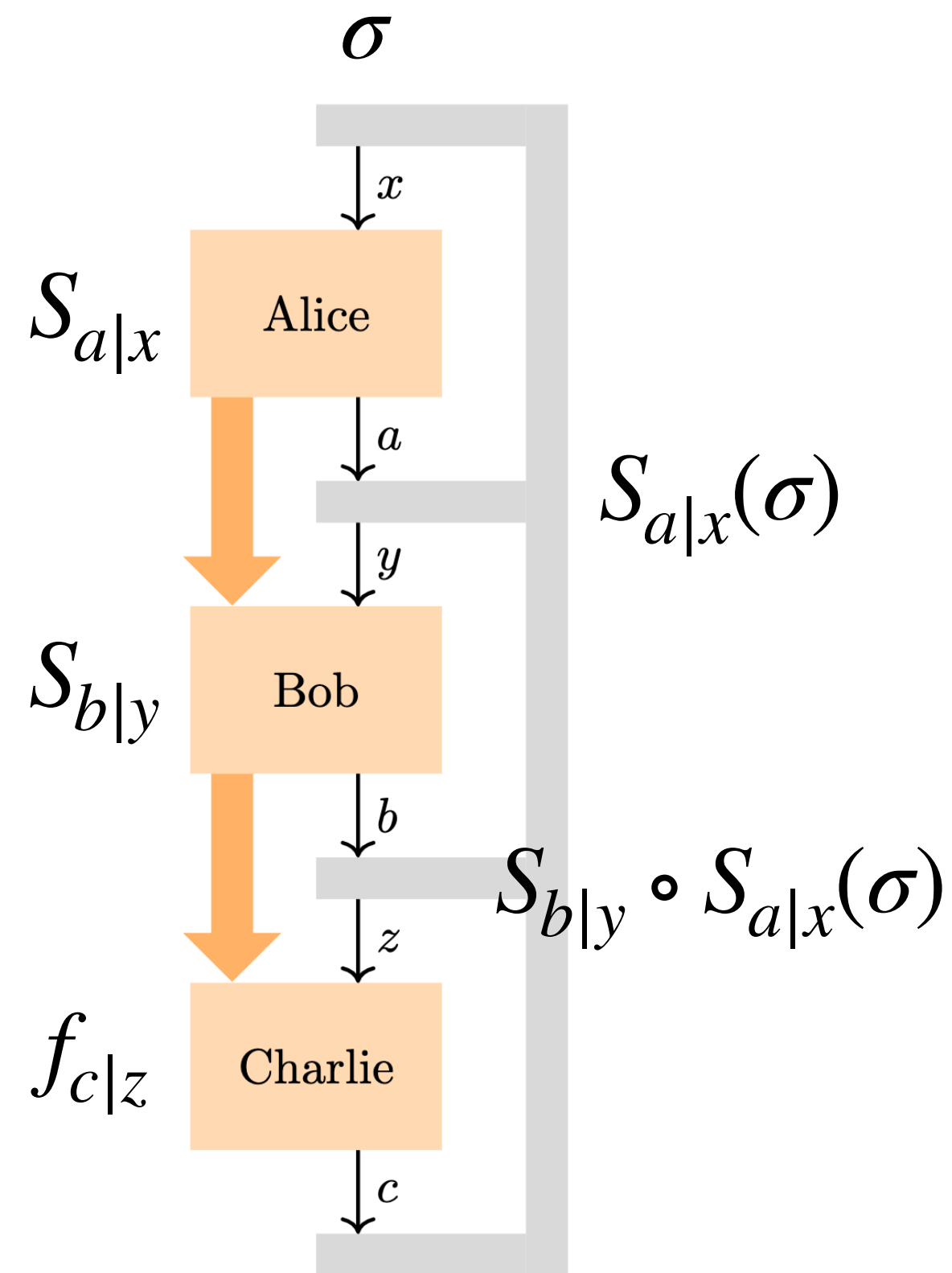
- Containing Γ^2 as a submatrix, i.e., Γ^3 -pseudo strategy is also in Γ^2
- Repeat to get $\Gamma^2, \Gamma^3, \Gamma^4 \dots$ A hierarchy of moment matrices for pseudo-quantum strategies

A hierarchy of pseudo-quantum strategies



- Finding Γ^n and optimization can be done with semidefinite programs (SDPs)
- Computable sequence of upper bounds $\omega_{\text{NPA}}^2 \geq \omega_{\text{NPA}}^3 \geq \omega_{\text{NPA}}^4 \geq \dots \searrow \omega_{qc}$

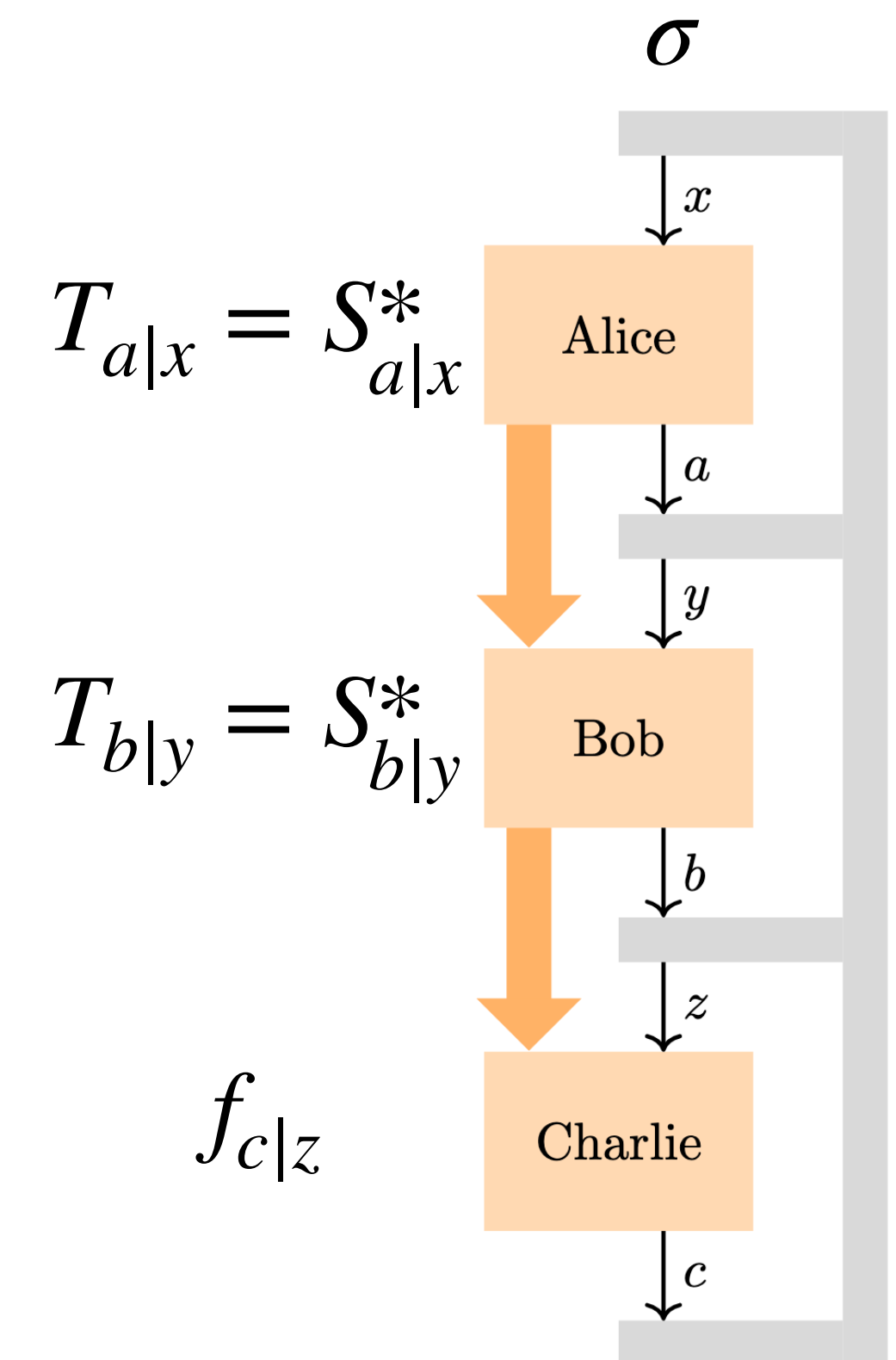
Sequential quantum scenarios C_{seq}



- $p(abc | xyz) = \text{Tr}(S_{b|y} \circ S_{a|x}(\sigma) \cdot f_{c|z}) \in C_{\text{seq}}$

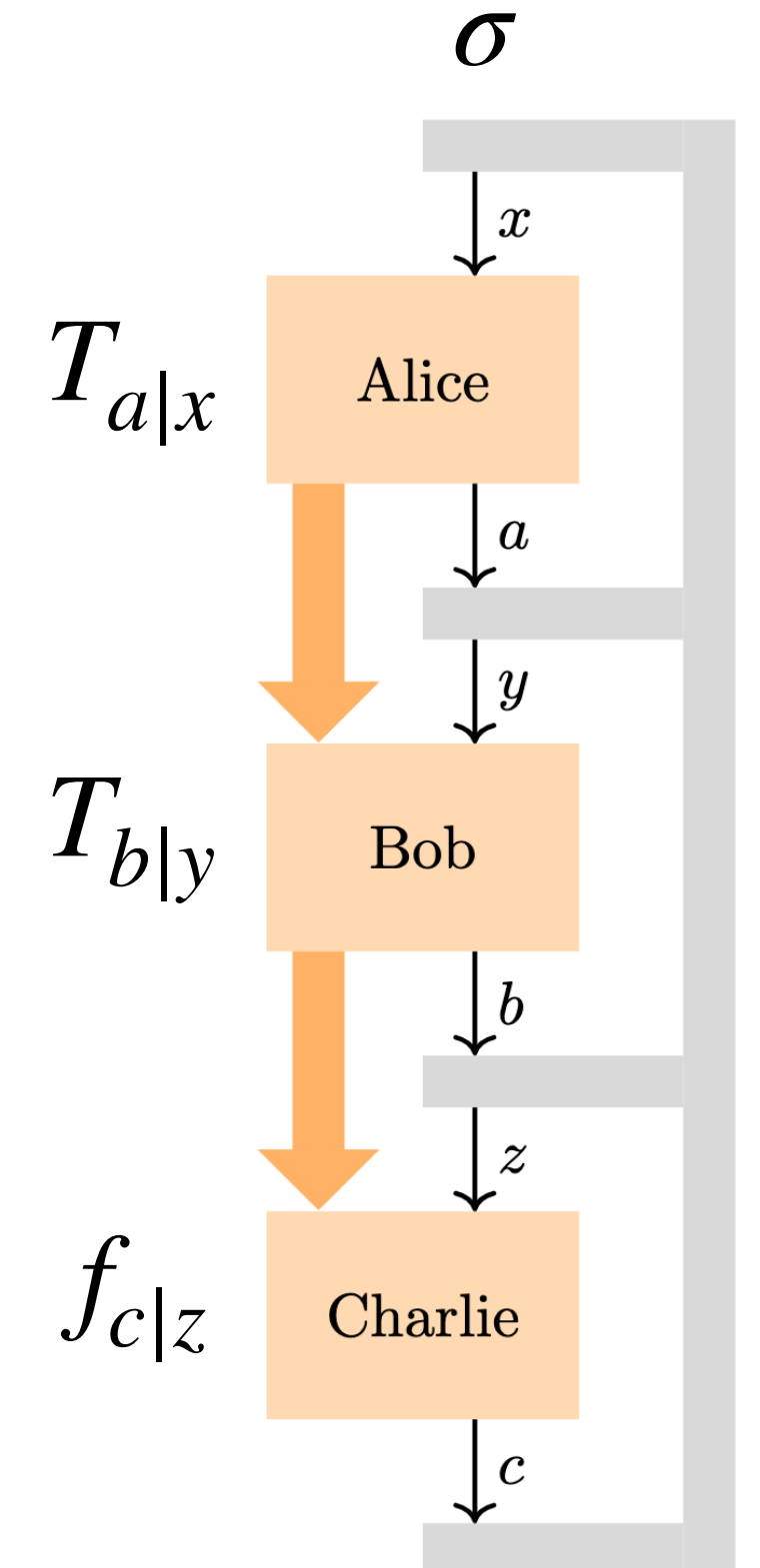
Sequential quantum scenarios C_{seq} : the Heisenberg picture

- $p(abc | xyz) = \text{Tr}(\sigma \cdot T_{a|x} \circ T_{b|y}(f_{c|z})) \in C_{\text{seq}}$
- Operationally-non-signaling: $\sum_a T_{a|x} = \text{id}, \sum_b T_{b|y} = \text{id}$



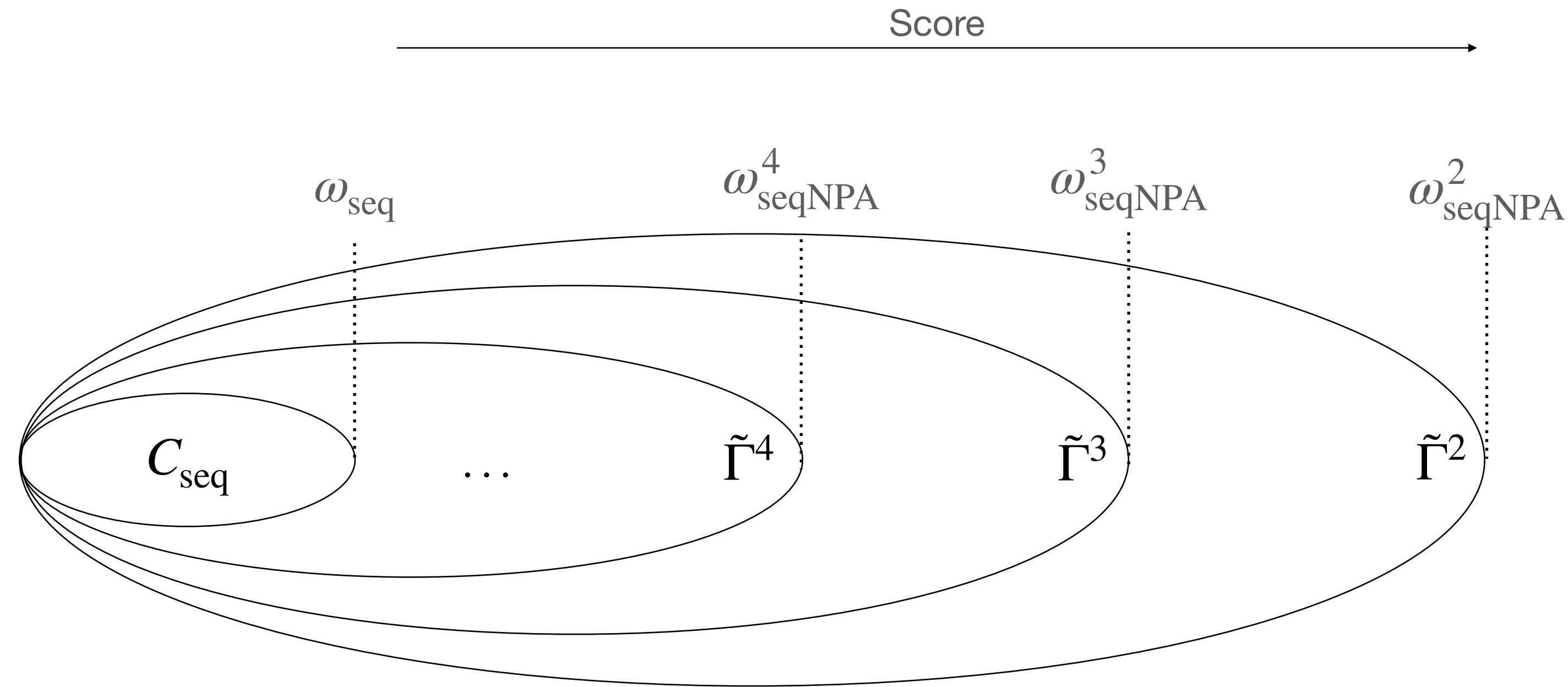
Sequential NPA hierarchy

- Suppose $\exists p(abc | xyz) = \text{Tr}(T_{a|x} \circ T_{b|y}(f_{c|z}) \cdot \sigma)$ s.t.
 $T_{a|x}, T_{b|y}$ operationally-non-signaling, $f_{c|z}$ PVMs
- Expectations values and arrange them into moment matrices $\tilde{\Gamma}^n$, satisfying many constraints



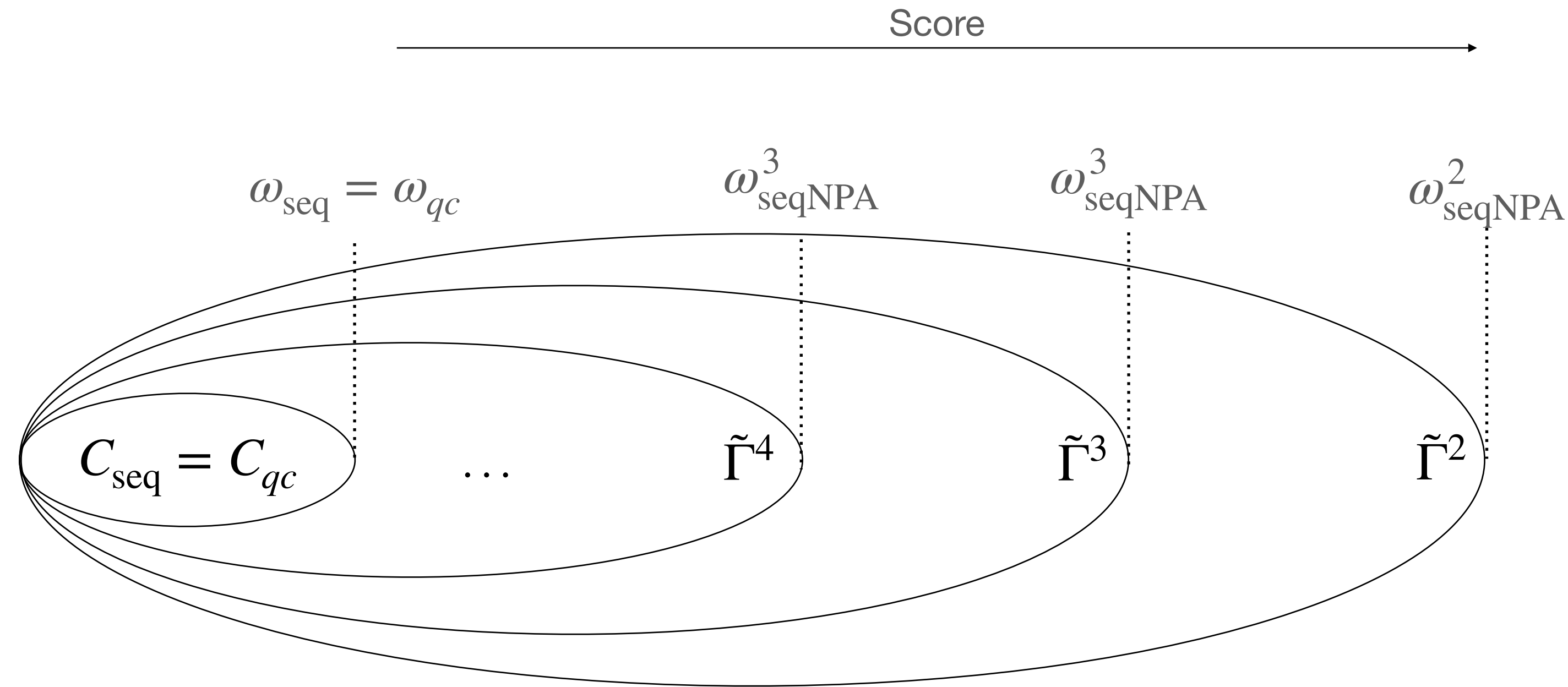
$$\begin{bmatrix} 1 & p(abc|xyz) & \text{Tr}(\sigma \cdot T_{a|x}(T_{b|y}(f_{c|z}) \cdot T_{b'|y'}(f_{c'|z'}))) & \cdots \\ & \text{Tr}(\sigma \cdot T_{a|x} \circ T_{b|y}(f_{c|z} \cdot f_{c'|z'})) & & \\ & \text{Tr}(\sigma \cdot T_{a|x} \circ T_{b|y}(f_{c|z}) \cdot T_{a'|x'} \circ T_{b'|y'}(f_{c'|z'})) & & \\ & \vdots & & \end{bmatrix}$$

Sequential NPA hierarchy of pseudo sequential quantum strategies



- Finding $\tilde{\Gamma}^n$ and optimization can be done with SDPs
- Computable sequence of upper bounds $\omega_{\text{seqNPA}}^2 \geq \omega_{\text{seqNPA}}^3 \geq \omega_{\text{seqNPA}}^4 \geq \dots \searrow \omega_{\text{seq}}$

Sequential NPA hierarchy to C_{qc}



- Multipartite S-G-HJW theorem [BLJŠ25]: $C_{\text{seq}} = C_{qc}$ with operationally-non-signaling
- SDP-computable sequence of upper bounds $\omega^2_{\text{seqNPA}} \geq \omega^3_{\text{seqNPA}} \geq \omega^4_{\text{seqNPA}} \geq \dots \searrow \omega_{qc}$

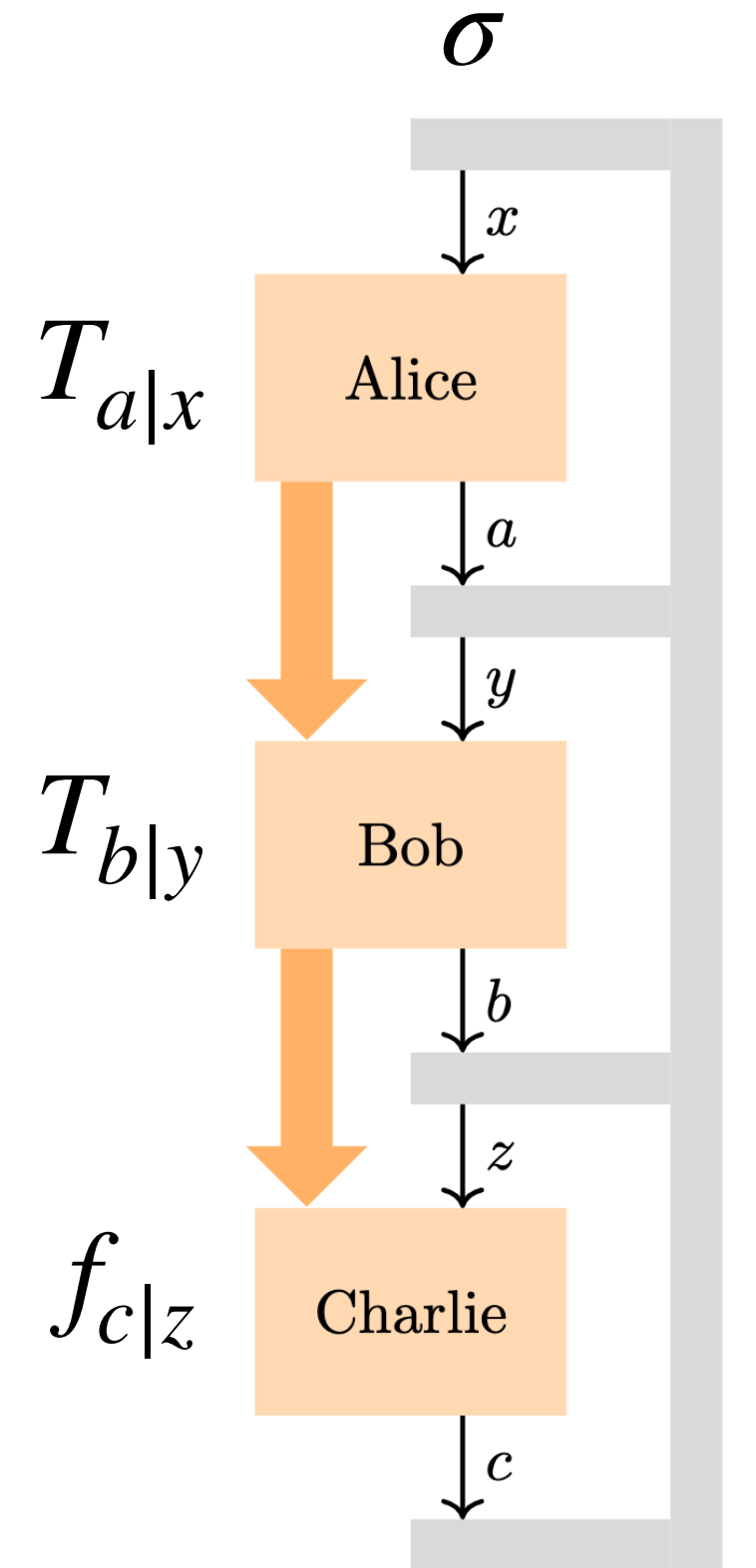
Conclusion

- Generalized NPA moment-SOS hierarchy that can describe sequentiality and quantum instruments/completely positive maps
- When convergent, recover completely positive maps satisfying map-level constraints
- More sparse while the constraints are more complicated
- Flexible, and could be useful to other problems?
- An application: quantitative quantum soundness to compiled games

Sequential NPA hierarchy

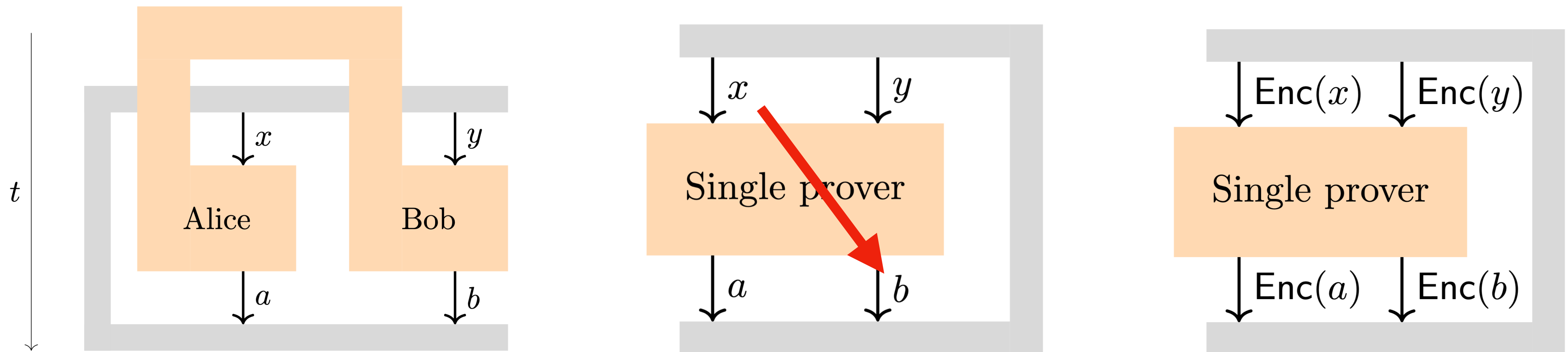
$$\left[\begin{array}{l} 1 \\ p(abc|xyz) \\ \text{Tr}(\sigma \cdot T_{a|x} (T_{b|y}(f_{c|z}) \cdot T_{b'|y'}(f_{c'|z'}))) \quad \dots \\ \text{Tr}(\sigma \cdot T_{a|x} \circ T_{b|y}(f_{c|z} \cdot f_{c'|z'})) \\ \text{Tr}(\sigma \cdot T_{a|x} \circ T_{b|y}(f_{c|z}) \cdot T_{a'|x'} \circ T_{b'|y'}(f_{c'|z'})) \\ \vdots \end{array} \right]$$

$$\begin{aligned} \omega_{3\text{seqNPA}}^n(\mathcal{G}) &:= \max \sum_{a,b,c,x,y,z} \beta_{abcxyz} \Gamma_{\mathbb{1}, f_{abc|xyz}}^{(n)} \\ \text{s.t. } &\Gamma^{(n)} \succeq 0, \quad \Gamma_{\mathbb{1}, \mathbb{1}}^{(n)} = 1, \quad (\text{PSD and normalization}) \\ &\Gamma_{w,w'}^{(n)} = \Gamma_{v,v'}^{(n)} \quad \text{whenever } w^*w' = v^*v', \quad (\text{Hankel condition}) \\ &L^{2n} \left(w^* \sum_a (T_{a|x}(r^*s) - T_{a|x'}(r^*s))v \right) = 0 \\ &\quad \forall x, x', \forall w, v \in \mathcal{W}_{ABC}^n, \quad r, s \in \mathcal{W}_{BC}^n, \quad \deg w + \deg v + \deg r + \deg s \leq 2n \quad (\text{Alice operationally-non-signaling}) \\ &L^{2n} \left(T_{a|x} \left(r^* \sum_b (T_{b|y}(t^*u) - T_{b|y'}(t^*u))s \right) \right) = 0 \\ &\quad \forall a, x, y, y', \quad r, s \in \mathcal{W}_{BC}^n, \quad t, u \in \mathcal{W}_C^n, \quad \deg r + \deg s + \deg t + \deg u \leq 2n \quad (\text{Bob operationally-non-signaling}). \end{aligned}$$



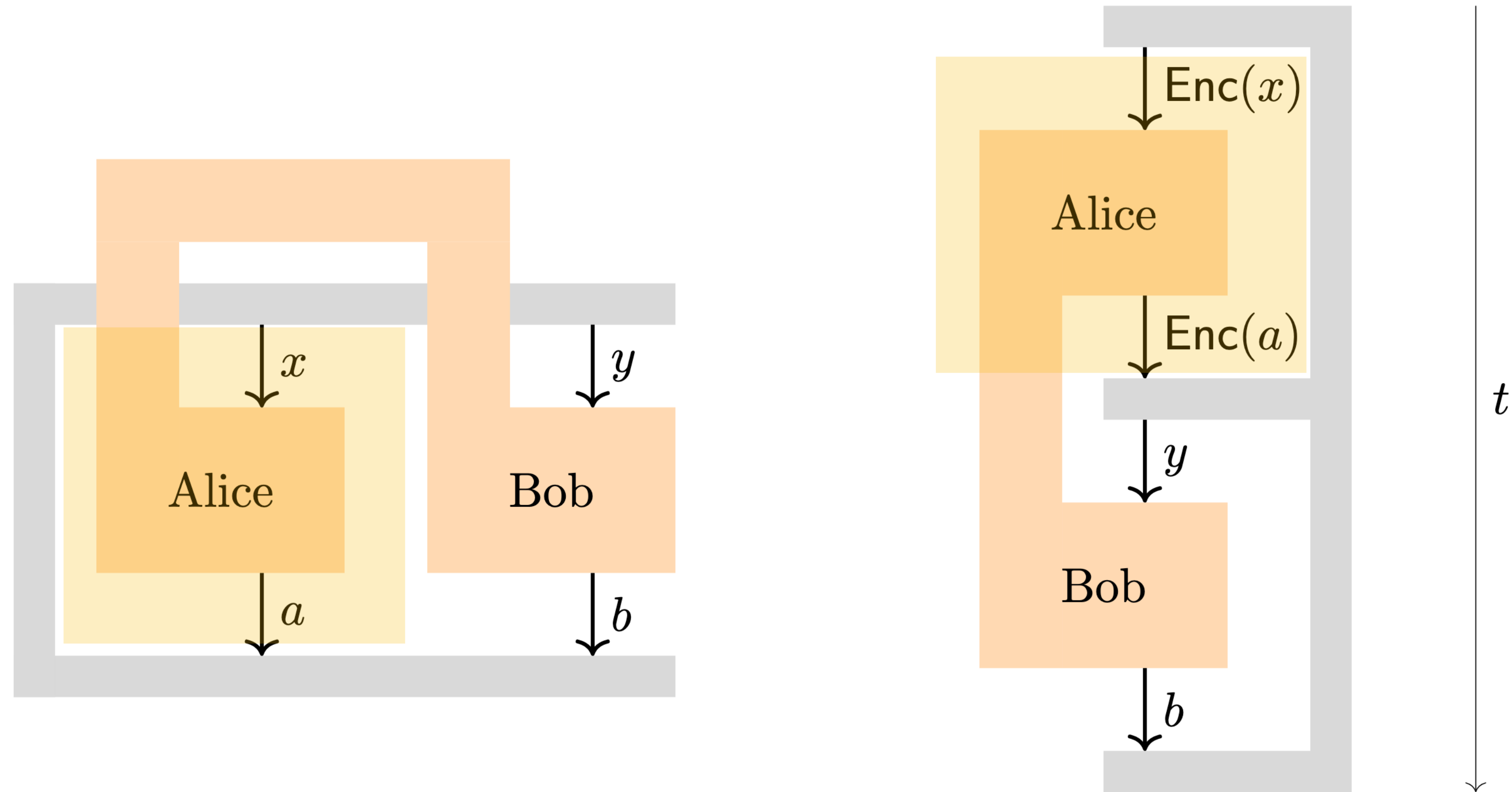
Application to compiled nonlocal games

Removing space-like separation using cryptography



- Goal: performing Bell test on a single untrusted device?
- Idea: Encryption acts as a barrier

KL VY compiler: encryption & sequentiality

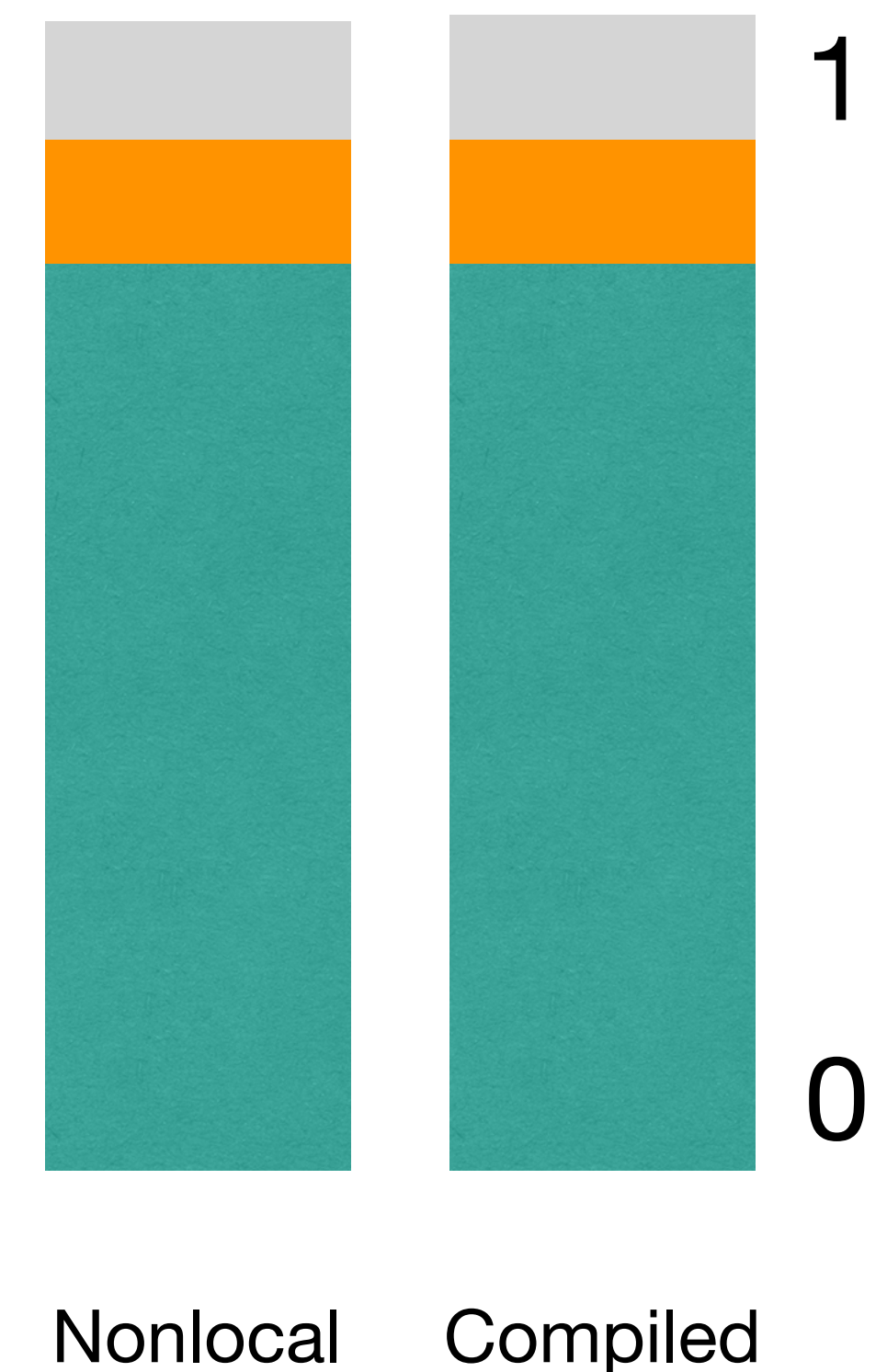


Works for all k players games!

Properties of KLVY compiler

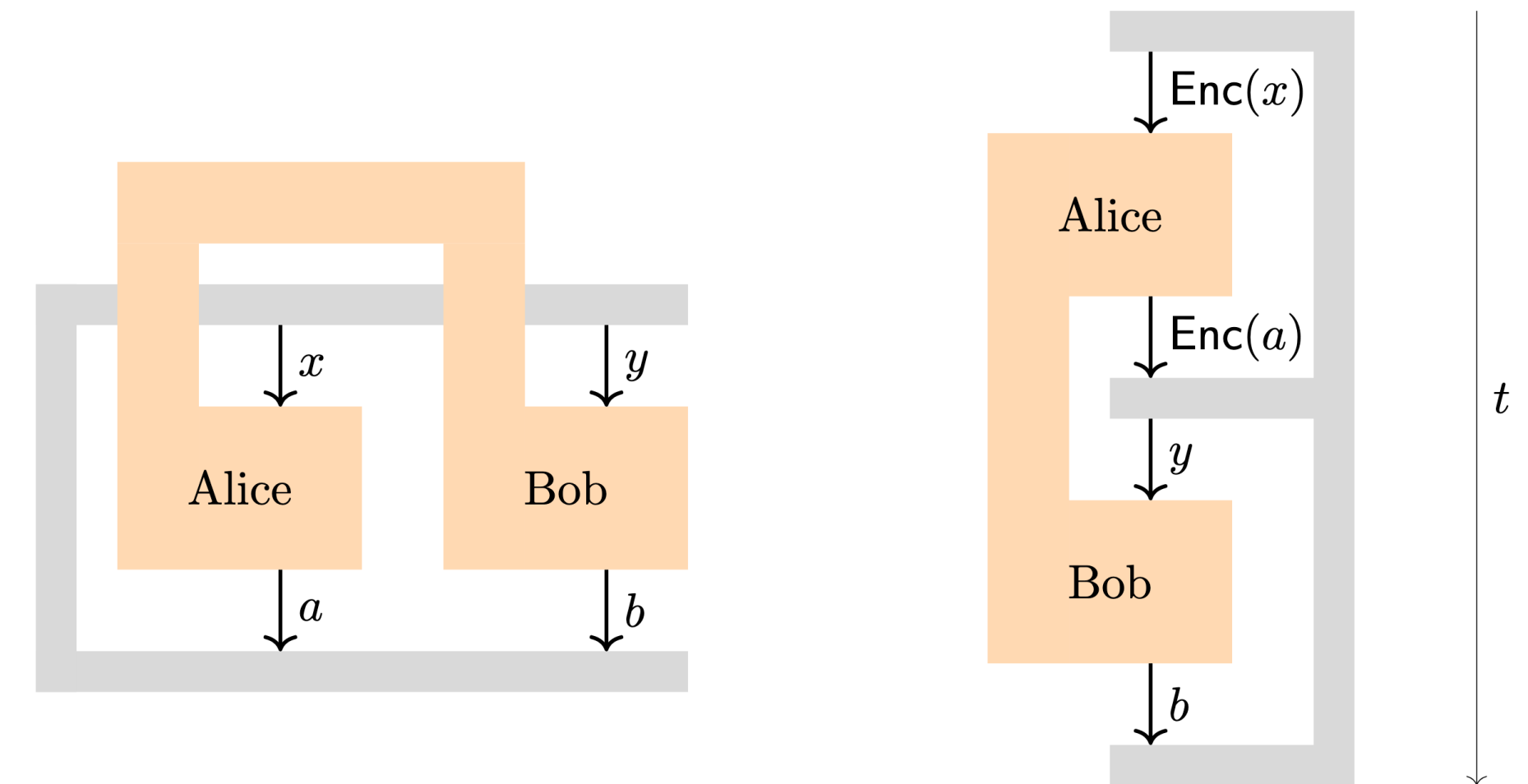
- Are compiled games trustworthy?
- Completeness: honest strategies reaches the ideal score
- Soundness: cheating strategies cannot exceed physical limits

1. Classical soundness for all games [KLVY22]
2. Quantum completeness for all games [KLVY22]
3. Quantum soundness was opened, only partially understood for bipartite cases
4. With [KPRSTXZ25, BKLRŠTX25]: Quantitative upper bounds of compiled scores for all multipartite games



[KLVY22] arXiv: 2203.15877

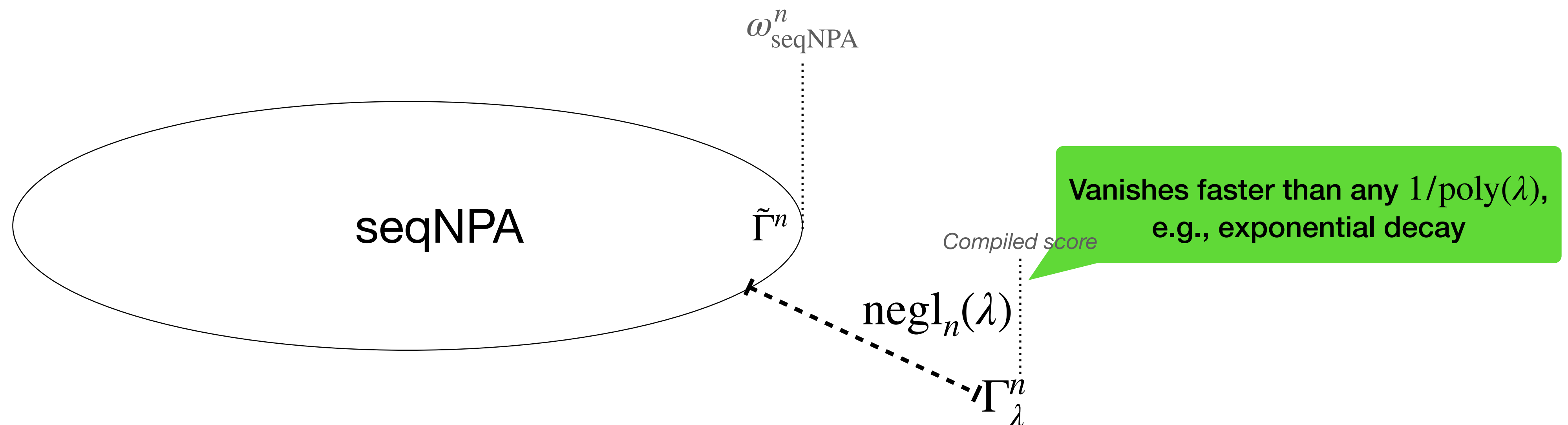
Security parameter λ



- Models both computational power and encryption strength
- A λ -efficient prover can run circuits with $\text{poly}(\lambda)$ quantum gates
- λ -secure encryption safe against all λ -efficient provers' attacks

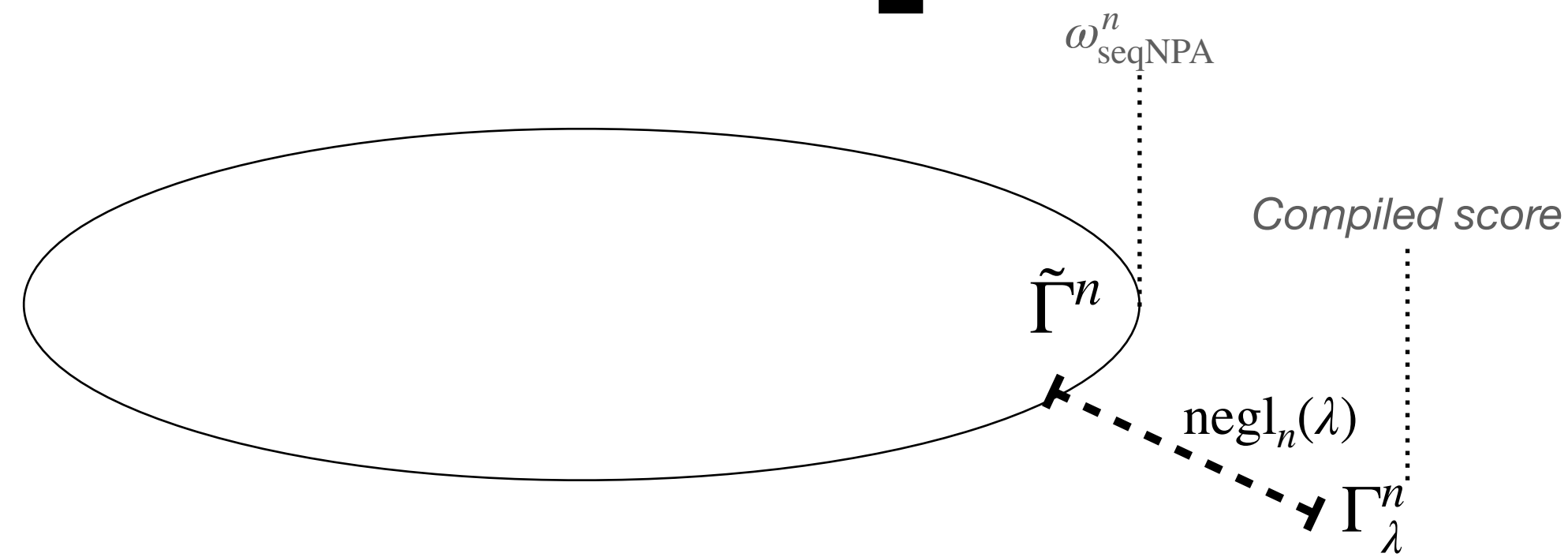
Efficient prover and the sequential hierarchy

- Quantum strategy of a λ -efficient prover is a sequential strategy that is “almost” operationally-non-signaling
- For every λ and n , it gives moment matrix Γ_λ^n
- Theorem: it is almost a solution of the sequential hierarchy

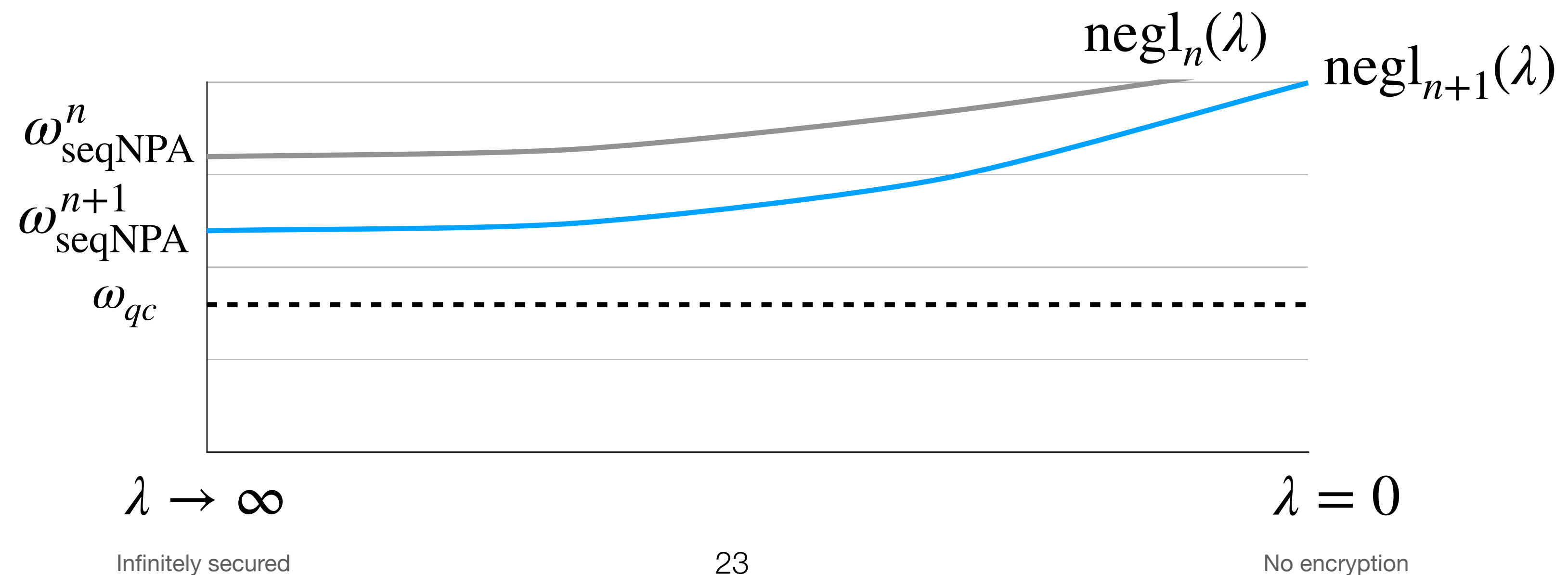


Main results: [BKLRŠTX25]

- Theorem: λ -efficient strategy

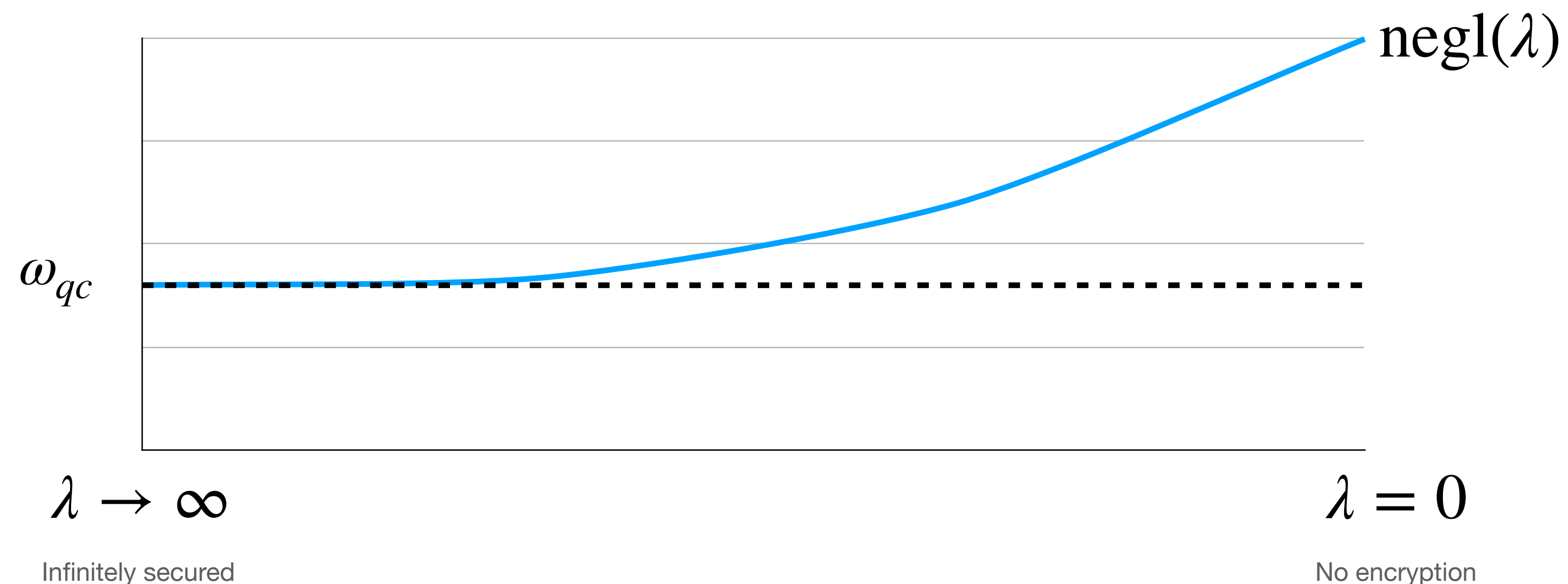


- The larger the n the tighter the bound



Main results: [BKLŘTX25]

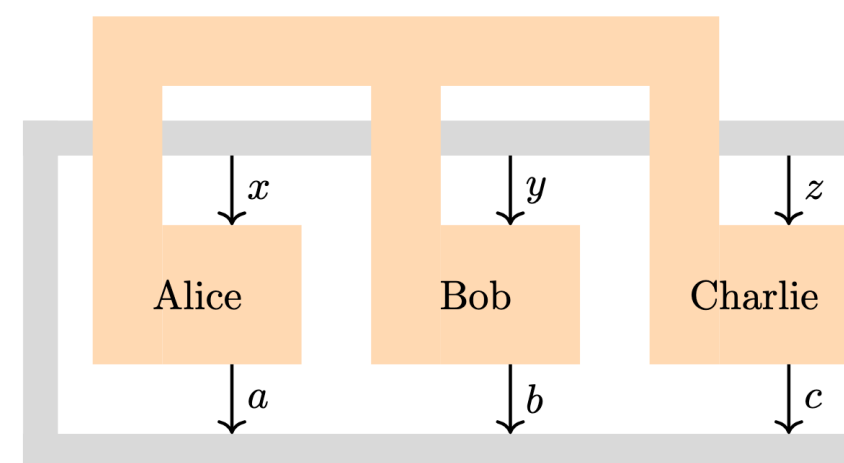
- If game admits a flat optimal solution, then finite NPA convergence, thus remove n -dependence
- At finite λ , compiled score of an efficient prover can only beat the nonlocal quantum score by a negligible amount



Conclusion

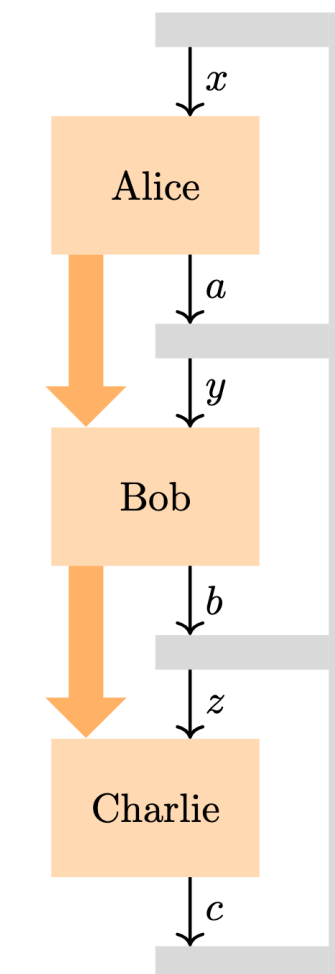
- Generalized NPA moment-SOS hierarchy that can describe sequentiality and quantum instruments/completely positive maps
- Flexible in the constraints, and could be useful to other problems?
- Application: quantitative quantum soundness for compiled nonlocal game
- $\implies$ making compiled nonlocal game a practical venue to test Bell nonlocality with a single untrusted quantum computer

Asymptotic to quantitative: [KPRSTXZ25, BKLRŠTX25]



Non-local game

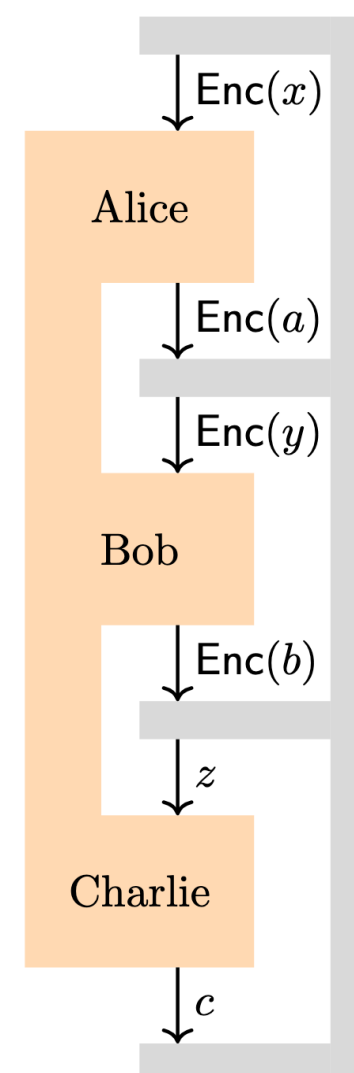
$$\omega_{\text{seqNPA}}^1 \geq \omega_{\text{seqNPA}}^2 \geq \dots \geq \omega_{\text{qc}}$$



New NPA-like hierarchy for the quantum instruments

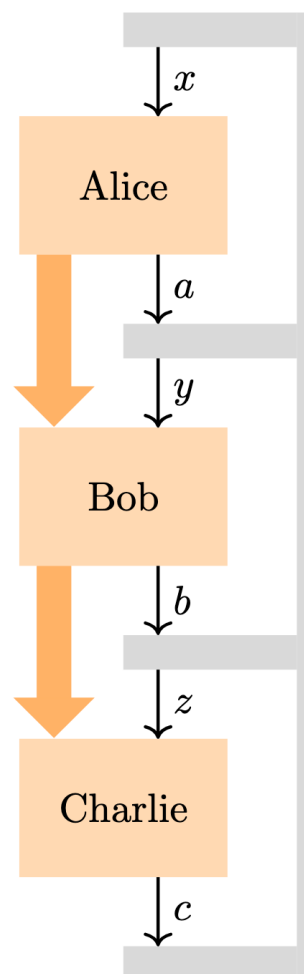
- + Solution of the sequential NPA hierarchy at every n
- + Operationally-non-signaling

KLVY compiler



$$\text{For all games, compiles score} \leq \omega_{\text{seqNPA}}^n + \text{negl}_n(\lambda)$$

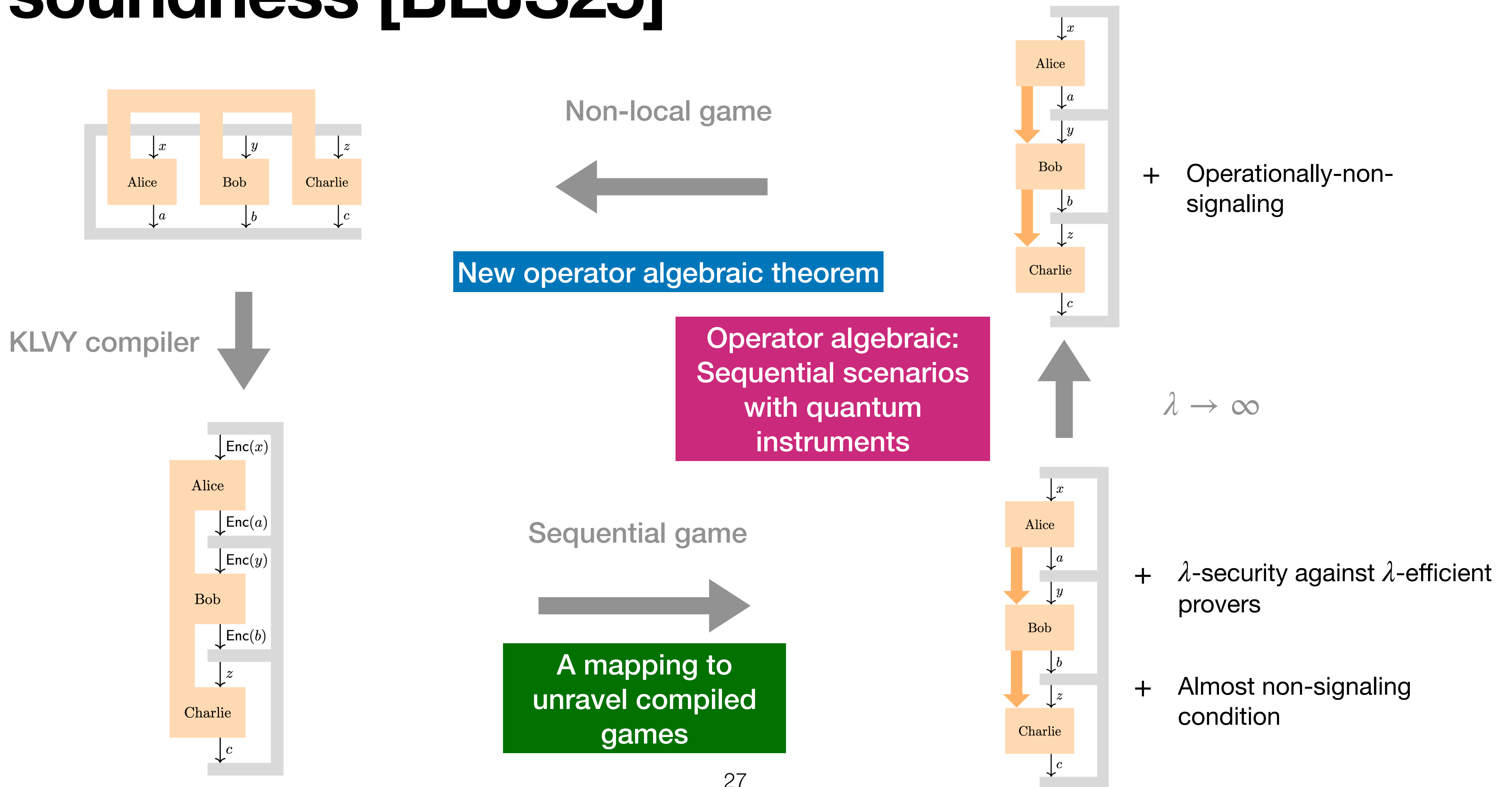
Sequential game



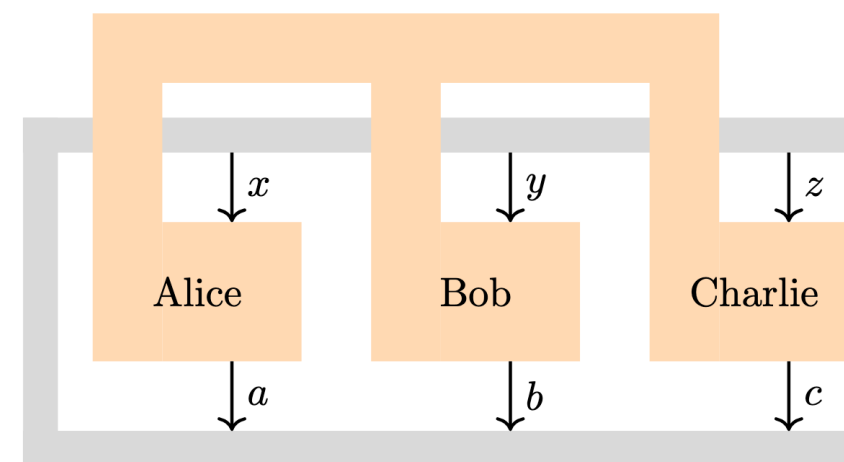
Novel geometric argument: $\text{negl}_n(\lambda)$ -close

- + Almost non-signaling condition from security against efficient provers
- + Almost-solution of the sequential NPA hierarchy at every n

Outline for multipartite asymptotic soundness [BLJS25]



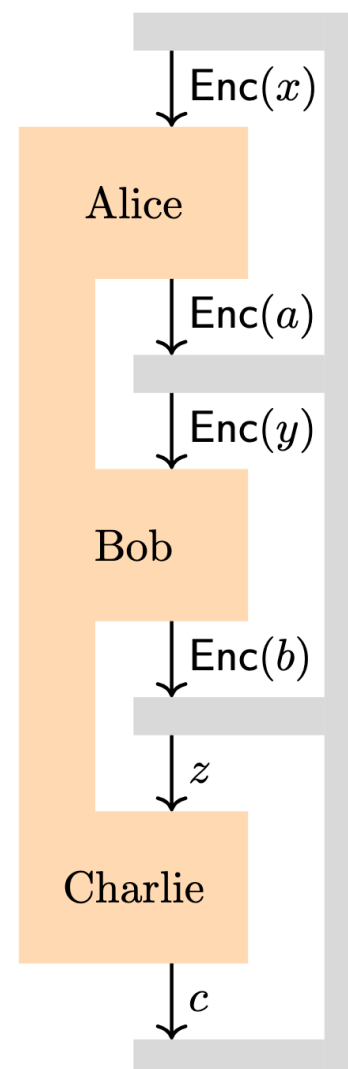
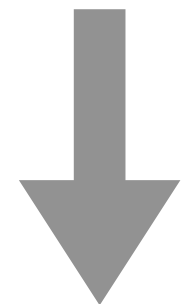
Asymptotic to quantitative: [KPRSTXZ25, BKLRS^TX25]



Non-local game



KLVY compiler



Sequential scenarios
formulated with
quantum instruments

Sequential game

NPA hierarchy for
sequential
scenarios!

